

# Character animation: Monster.de

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Year  
2001

Location

Cologne, Germany

Job type

Employee at plan\_b media ag, teamwork

Position  
Digital artist, generalist

Task  
3d character animation, rendering

Software

Maya, Photoshop

This character was the maskot of the job search portal [www.monster.de](http://www.monster.de).

My task was to do some pose to pose animation and renderings for web based content.

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